Hello,

My name is Luã Brito and I'm currently doing my master degree research at Universidade Federal da Paraíba (UFPB). The research is about the theory of musical morphology developed by Prof. Dr. Valério Costa. To achieve a better understanding of his work, I'll be studying/analysing text scores, focusing on a specific case, which is the piece Quatre Fois by Didier Guigue. And, for one of my methodological tasks, I'll need as many versions (audio recorded) as possible of this music by different people/groups in the world.

Calling out for any person/group that is interested in perform/record score Quatre Fois (2014 [1980]) by Didier Guigue. The score and its instructions are the following:

Quatre fois (Paris, 1980) - Didier Guigue

## [SCORE IS ATTACHED TO THE NEXT PAGE]

It is suggested that each cycle should be played faster (in a shorter period of time) than the previous one.

If you are willing to collaborate please record it and send me an audio file, you are free to record anyway you want, as long as you make sure that the sound is recorded/mixed in a good quality, preferably by a dedicated device/software (portable recorder, DAW, etc). Please send me the file in lossless formats (.wav, .aif)

I'll be also doing a succint questionnare about your experience of performing the piece, so please consider this step as well since it is of a fundamental importance for my research.

I'll be receiving your recordings in my e-mail (**luabritogt@gmail.com**). Please identify yourself and your group members so I can duly credit you in my research.

Your recordings will be subject to analysis based on the methodological tools that I'll be using in my research. Your recordings will – by no means – be commercialized.

It is possible that the analysis done be presented in academical papers and congresses, if so, I'll inform you and make sure if you are willing to permit your name or group name to be displayed in the analysis data of the made text/presentation.

## Quatre fois:

éclat

jeu de lumière

jeux d'ombres

naizzance