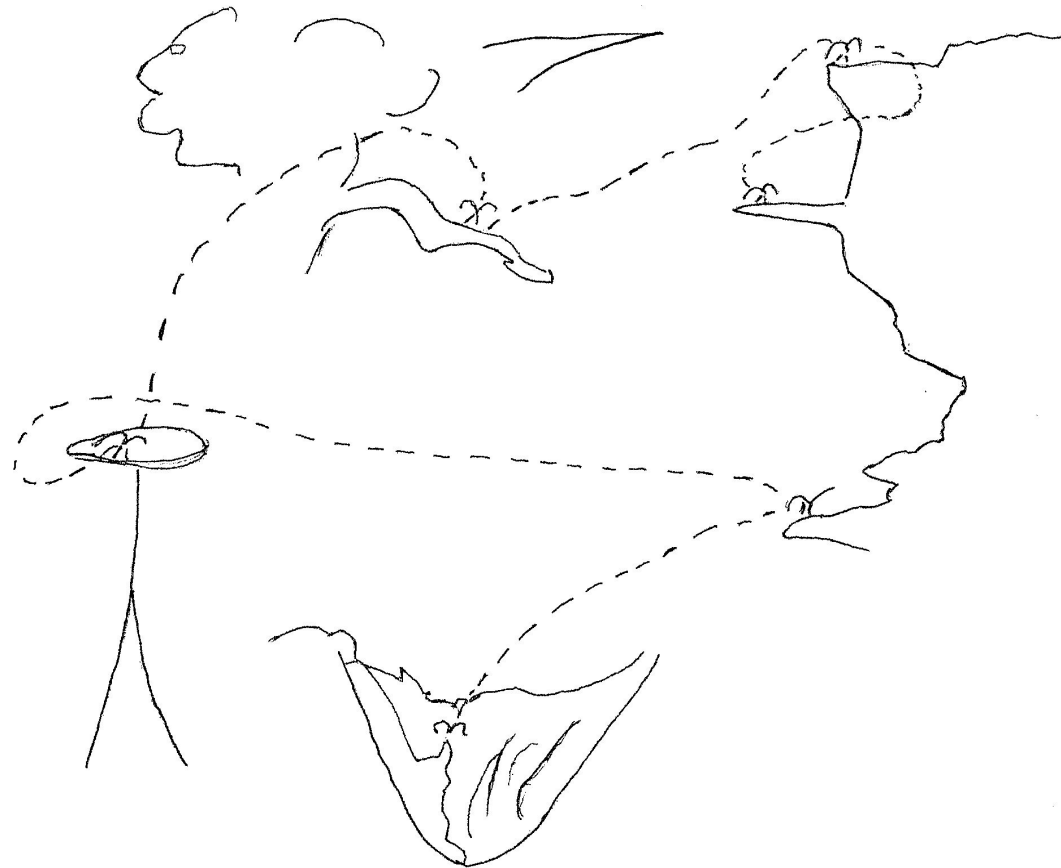


Flights !

Duration ad lib.
Ensemble ad lib.

A sound or tone is not just a sound or tone. Choose carefully the progressions of tones and sounds, each describing a flight from one point to another. Make a description for yourself of taking off, flying and landing and repeat this in a sequence of flights. Each flight can be done individually among the other musicians' flights. Use each landing to prepare the next flight.



Flights !

Instructions:

Make 5 flights !

Typical elements:

Before each beginning – play for example melody structures which must be cut off before the arch of tension is released.

When taking off – increasing intensity of sounds, and preferably upward going melodic movements

The flight – sustained tones – other sustained tones etc. with variation of dynamics ad lib. Changes of tempo ad lib.

Before landing – quiet delicate sounds

When landing – sounds ad lib. with sudden crescendi immediately after, followed by diminuendo (for example p-sff-p)

Before next turn – make a break 